

## **Designing for Interaction: Case studies and Research Findings**

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During this presentation we will share examples of our work regarding interaction, from our research from the following projects:

- Design - Practice: A Framework for Preparing Teachers to Teach with ICT (Partly supported by the Leonardo Da Vinci, Transfer of innovation)
- eLearning Analytics Tool: A process for analyzing online learner and teacher interactions (Partly supported by the Cyprus Research Promotion, Republic of Cyprus, and EU Structural Funds)
- Development of an e-learning model for teacher professional development (Partly supported by the Cyprus Research Promotion, Republic of Cyprus, and EU Structural Funds)
- A framework for the design and evaluation of blended learning environments (Partly supported by the Cyprus Research Promotion, Republic of Cyprus, and EU Structural Funds)
- Educomics: Using Webcomics in Education (Partly supported by the Life Long Learning Programme, -COMENIUS)